

Globaliojo optimizavimo algoritmų, nereikalaujančių išvestinių informacijos, kūrimas, tobulinimas ir realizacija

Doktoranto LINO STRIPINIO ataskaita už 2019/2020 mokslo metus

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Doktorantūros pradžios ir pabaigos metai: 2016 – 2020



Ataskaitos turinys

- 1 Tyrimo objektas ir tikslai
- 2 Planuojami rezultatai
- 3 2019/2020 m. m. darbo planas
 - Gauti moksliniai rezultatai
 - *DIRECT-GLh* algoritmas
 - Eksperimentinis tyrimas
 - Publikacijos
 - Dalyvavimas mokslo projektuose
- 4 4 mokslo metų suvestinė



Tyrimo objektas ir tikslai

Tyrimo objektas:

- išvestinių informacijos nereikalaujantys DIRECT-tipo globalios optimizacijos algoritmai uždaviniams su įvairaus tipo ribojimais;
- lygiagrečių kompiuterinių sistemų taikymas globaliam optimizavimui;

Tyrimo tikslai:

- tobulinti ir modifikuoti esamus globaliojo optimizavimo algoritmus, kurie nereikalauja išvestinių informacijos, siekiant greičiau ir tikliau spręsti optimizavimo uždavinius;
- panaudoti lygiagrečias kompiuterių sistemas ir lygiagrečias globaliojo optimizavimo algoritmų versijas spręsti didesnius optimizavimo uždavinius;
- sukurtais algoritmais spręsti praktinius uždavinius.



Planuojami rezultatai

Planuojami rezultatai:

- apžvelgti esamus globaliojo optimizavimo algoritmus, kurie nereikalauja išvestinių informacijos ir apsibrėžti tiriamą globaliojo optimizavimo algoritmų grupę;
- patobulinti esamus ir pasiūlyti naujus apibrėžtos klasės globaliojo optimizavimo algoritmus;
- gautus rezultatus palyginti su rezultatais, gautais taikant jau žinomus globaliojo optimizavimo algoritmus;
- pasiūlyti lygiagrečių globaliojo optimizavimo algoritmų versijas;
- pritaikyti sukurtus algoritmus praktiniams uždaviniams.

2019/2020 m. m. darbo planas

2019/2020 m. m. darbo planas:

- DIRECT algoritmo tobulinimas uždaviniams su paslėptais ribojimais;
- 1 eksperimentinio tyrimo mokslinis straipsnis periodiniame leidinyje;
- Disertacijos rengimas.

Gauti moksliniai rezultatai

DIRECT algoritmo analizė:

- Ištirtos *DIRECT* algoritmo modifikacijos uždaviniams su paslėptais ribojimais;
- Sukurtas *DIRECT-GLh* algoritmas uždaviniams su paslėptais ribojimais;
- Atlikta lyginamoji analizė su visomis esamomis *DIRECT* modifikacijomis uždaviniams su paslėptais ribojimais.



Existing *DIRECT*-type algorithms for problems with hidden constraints

Algorithm	Strategy
<i>DIRECT-Barrier</i> [1]	<i>DIRECT</i> extension based on a barrier approach, which simply assigns a very high value to a hyper-rectangle with infeasible point.
<i>DIRECT-NAS</i> [1]	<i>DIRECT</i> extension based on a neighbourhood assignment strategy (NAS), which assigns the value to an hyper-rectangle with infeasible point based on feasible objective function values found in the neighbourhood.
<i>DIRECT-sub-div</i> [2]	A modified <i>DIRECT-Barrier</i> algorithm with a sub-dividing step to handle hidden constraints. Sub-dividing step is performed only in specific iterations where all infeasible hyper-rectangles are identified as potential optimal and will be divided together with potential optimal hyper-rectangles obtained after the selection step.



[1] J.M. Gablonsky (2001).

Modifications of the DIRECT algorithm.

Ph.D. thesis, North Carolina State University;



[2] J. Na, Y. Lim, C. Han (2017).

A modified DIRECT algorithm for hidden constraints in an LNG process optimization.

Energy p. 488?500 (2017). DOI 10.1016/j.energy.2017.03.047;



A new *DIRECT-GL_h* algorithm for problems with hidden constraints

PHASE 1: Finding a feasible point

Like original *DIRECT-GL*, *DIRECT-GL_h* starts from transforming a feasible region D into the unit hyper-cube $\bar{D} = [0, 1]^n$. Let the \mathbb{I}_k is the index set identifying the current iteration k set of hyper-rectangles and δ^i is a measure (distance, size) of the hyper-rectangle \bar{D}^i .

The uniform partitioning of \bar{D} is performed using **Definition 1**:

Definition (1)

Consider \bar{D} , set $\mathbb{I}_k = \{1\}$, where $k = 1$, and perform the following steps:

- **Step 1** Find an index $j \in \mathbb{I}_k$ and a corresponding hyper-rectangle \bar{D}^j , such that

$$\bar{D}^j = \arg \max_j \left\{ j = \arg \max_{i \in \mathbb{I}_k} \{\delta^i\} \right\}. \quad (1)$$

- **Step 2** Subdivide (trisect) a hyper-rectangle \bar{D}^j and check the feasibility at midpoints of all new hyper-rectangles. Also, set $k = k + 1$, update \mathbb{I}_k , and all measures δ^{ji} of new hyper-rectangles.
- **Step 3** If $D^{\text{feas}} = \emptyset$ repeat from Step 1; otherwise **terminate**.

A new *DIRECT-GL_h* algorithm for problems with hidden constraints

PHASE 2: Improving a feasible solution

The new design strategy, for hyper-rectangles with infeasible midpoints assigns a value depending on how far that point is from the current best minima

$$\min_{\mathbf{x} \in D} \xi(\mathbf{x}, \mathbf{x}^{\min}, f^{\min}),$$

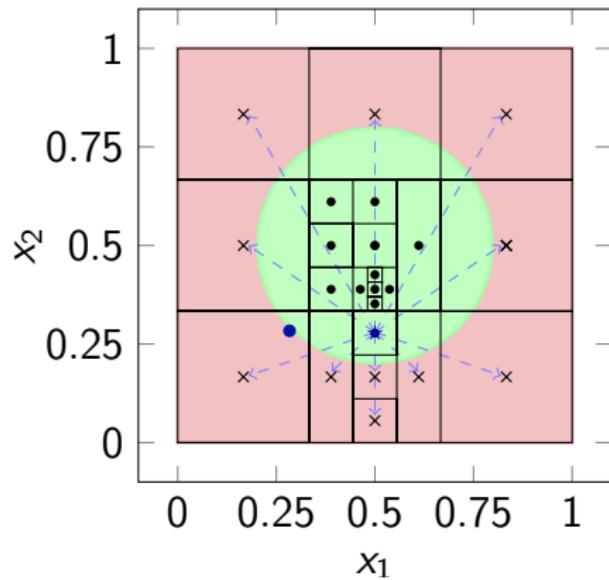
$$\xi(\mathbf{x}, \mathbf{x}^{\min}, f^{\min}) = \begin{cases} f(\mathbf{x}), & \text{if } \mathbf{x} \in D^{\text{feas}} \\ f^{\min} + d(\mathbf{x}^{\min}, \mathbf{x}), & \text{otherwise,} \end{cases} \quad (2)$$

where f^{\min} is the best feasible objective function value found so far, and $d(\mathbf{x}^{\min}, \mathbf{x})$ is Euclidean distance from the current best minimum point (\mathbf{x}^{\min}) to the point (\mathbf{x}):

$$d(\mathbf{x}^{\min}, \mathbf{x}) = \sqrt{\sum_{j=1}^n (x_j^{\min} - x_j)^2}. \quad (3)$$

A new *DIRECT-GLh* algorithm for problems with hidden constraints

Geometric illustration of *DIRECT-GLh* on two-dimensional *T1* test problem in the third (left side), and in the fourth (right side) iterations.

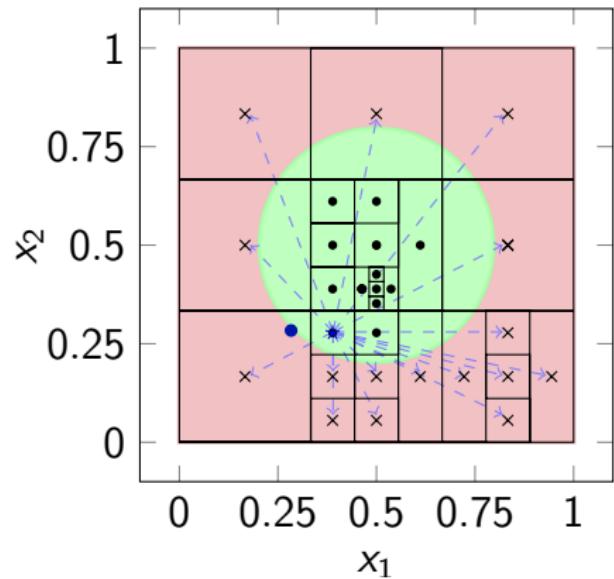


★ Current minimum point x^{\min}

● Feasible points

✗ Infeasible points

—→ Distances $d(x^{\min}, x)$



■ Infeasible region

■ Feasible region

● Global minimum point x^*

Experimental investigation

Test problems from the most recent version of the library *DIRECTLib* [3] (67 in total) are used to evaluate the performance of algorithms. It is assumed that any information about the constraint functions is unavailable. In the experimental setup, the hidden searching area D^{hidden} is implemented as:

$$D^{\text{hidden}} = \{x \in D : g(x) \leq 0, h(x) = 0\}, \quad (4)$$

but this information is used only to determine whether a certain point is feasible or not. Since global minima f^* are known for all collected test problems, tested algorithms were stopped either when a point x was generated such that the percent error (pe):

$$pe = 100 \times \begin{cases} \frac{f(x) - f^*}{|f^*|}, & f^* \neq 0, \\ f(x), & f^* = 0, \end{cases} \quad (5)$$

is smaller than the tolerance value ($\varepsilon_{pe} = 10^{-2}$), i.e., $pe \leq \varepsilon_{pe}$, or when the number of function evaluations exceeds the prescribed limit of 10^6 . Additionally, the maximal time for solving one test problem was restricted to six hours.



[3] L. Stripinis, R. Paulavičius (2020).

DIRECTLib – a library of global optimization problems for DIRECT-type methods.

v1.2, DOI 10.5281/zenodo.3948890. URL <https://doi.org/10.5281/zenodo.3948890>;



Experimental investigation

Group 1: case then initial sampling points are infeasible

The total number of function evaluations needed by algorithms to find the first feasible point ($x \in D^{\text{feas}}$) on a selected subset of test problems from *DIRECTLib*

Label	n	Constr. type	DIRECT- GLH	DIRECT- NAS	DIRECT- Barrier	DIRECT-sub- div ($\lambda = 2$)	DIRECT-sub- div ($\lambda = 5$)
Bunnag 6	10	L	136,549	363,929	1,240,029	5,614,449	1,951,629
G06	2	NL	33,211	39,063	59,049	202,589	136,125
G16	5	NL	803	2,513	2,673	39,253	25,203
Genocop 9	4	L	8,939	7,543	10,935	42,261	53,695
Genocop 11	4	L	2,889	7,917	9,477	73,881	36,549
hs021mod	7	L	33,051	33,309	85,293	127,569	54,435
P2d	5	NL	139	137	243	81	231
P9	3	L	81	51	189	225	99
s232	2	L	817	2,817	3,645	10,449	3,681
Average (overall)			24,053	50,809	156,837	678,973	251,294

In the experimental analysis an extra subdividing step was executed on iterations $k = \lambda^N$, where  λ is equal either to 2 or 5, and $N = 1, 2, \dots$.

Experimental investigation

Group 2: performance test on 67 constrained test problems

Number of function evaluations and time (in sec.) solving problems from *DIRECTLib*

Label	DIRECT- GLH		DIRECT- NAS		DIRECT- Barrier		DIRECT-sub-div ($\lambda = 2$)		DIRECT-sub-div ($\lambda = 5$)	
Average (overall)	14.74	99,472	5,220.33	237,875	602.64	550,537	413.34	653,228	581.86	581.86
Average (NL cons.)	9.66	96,262	6,417.90	286,286	969.32	551,735	735.42	582,621	967.62	590,223
Average (L cons.)	19.68	102,587	4,057.97	190,888	246.74	549,374	100.73	721,758	207.45	523,720
Average ($n \geq 4$)	31.67	218,047	11,559.16	525,766	252.57	757,882	99.59	845,201	379.33	757,432
Average ($n \leq 3$)	1.02	3,330	81.73	4,450	886.48	382,419	667.73	497,573	746.07	393,538
Median	0.32	3,425	9.69	5,099	91.98	$> 10^6$	54.27	$> 10^6$	83.95	$> 10^6$
# of failed		5		15		35		43		36

In the experimental analysis an extra subdividing step was executed on iterations $k = \lambda^N$, where λ is equal either to 2 or 5, and $N = 1, 2, \dots$.



Publikacijos

● Priimta publikacija:



L. Stripinis, L. G. Casado, J. Žilinskas, R. Paulavičius (2021).

On MATLAB experience in accelerating DIRECT-GLce algorithm for constrained global optimization through dynamic data structures and parallelization.

Applied Mathematics and Computation. ISSN: 0096-3003. 2021, vol. 390, p. 1-17.
DOI: 10.1016/j.amc.2020.125596;

● Įteikta publikacija:



L. Stripinis, R. Paulavičius (2020).

A modified DIRECT-GL algorithm for global optimization with hidden constraints.

Optimization Letters; (Vyksta recenzavimas);



Dalyvavimas mokslo projektuose

Dalyvavimas mokslo projektuose:

- Lietuvos mokslo tarybos finansuojamame, "Dviejų lygmenų optimizavimo algoritmų kūrimas ir taikymai" (Nr. P-MIP-17-60).



4 mokslo metų suvestinė

Atsiskaityti egzaminai:

- Lygiagretieji ir paskirstytieji skaičiavimai, įvertinimas: 9;
 - prof. dr. (HP) Julius ŽILINSKAS
- Optimizacijos teorija, algoritmų sudėtingumas, įvertinimas: 8;
 - prof. habil. dr. Antanas ŽILINSKAS
- Globaliojo optimizavimo metodai, įvertinimas: 7;
 - prof. habil. dr. Antanas ŽILINSKAS
- Informatikos matematiniai metodai, įvertinimas: 9;
 - prof. dr. (HP) Julius ŽILINSKAS



4 mokslo metų suvestinė

Moksliniai rezultatai pristatyti tokiose konferencijose:

- **L. Stripinis**, R. Paulavičius, J. Žilinskas. Importance of optimization techniques for the social sciences, The International EURO mini Conference Modelling and Simulation of Social-Behavioural Phenomena in Creative Societies, 2019 September 18–20, Vilnius, Lithuania (Plenary Session);
- **L. Stripinis**, R. Paulavičius. Improved DIRECT-type Algorithms for Generally Constrained Global Optimization Problems, 10th International Workshop on DATA ANALYSIS METHODS FOR SOFTWARE SYSTEMS, 2018 November 29 – December 1, Druskininkai, Lithuania (Poster Session)
- **L. Stripinis**, J. Žilinskas, R. Paulavičius. Improved DIRECT-type algorithm for constrained global optimization problems, EUROPT 2018: 16th EUROPT Workshop on Advances in Continuous Optimization, 2018 July 12–13, Almeria, Spain (Plenary Session);
- **L. Stripinis**, R. Paulavičius. Improved DIRECT-type Algorithms for Generally Constrained Global Optimization Problems, 9th International Workshop on DATA ANALYSIS METHODS FOR SOFTWARE SYSTEMS, 2017 November 30 – December 2, Druskininkai, Lithuania (Poster Session);
- R. Paulavičius, L. Stripinis, **J. Žilinskas**. DIRECT-type algorithms for constrained global optimization, EUROPT 2017: 15th EUROPT Workshop on Advances in Continuous Optimization, 2017 July 12–14, Montreal, Canada (Plenary Session);

4 mokslo metų suvestinė

Atspausdintos publikacijos:



L. Stripinis, R. Paulavičius (2019).

Penalty functions and two-step selection procedure based DIRECT-type algorithm for constrained global optimization.

Structural and Multidisciplinary Optimization, ISSN 1615-1488, DOI: 10.1007/s00158-018-2181-2;



L. Stripinis, R. Paulavičius (2018).

Improved scheme for selection of potentially optimal hyper-rectangles in DIRECT.

Optimization Letters, ISSN 1862-4472, 12 (7), 1699-1712, DOI: 10.1007/s11590-017-1228-4;

Priimta publikacijos:



L. Stripinis, L. G. Casado, J. Žilinskas, R. Paulavičius (2021).

On MATLAB experience in accelerating DIRECT-GLce algorithm for constrained global optimization through dynamic data structures and parallelization.

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Optimization Letters; (Vyksta recenzavimas);



AČIŪ UŽ DĒMESĮ!

